

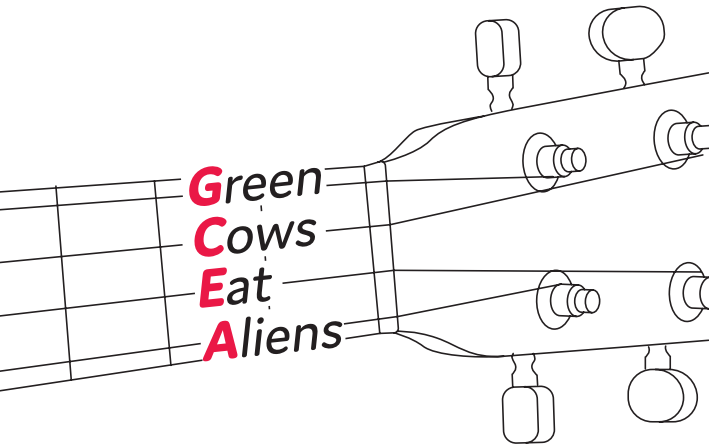
QUEST

1

YOUR FIRST QUEST

STRING NAMES

Memorise all the parts of your ukulele along with the string names... after all it's important to know your partner on the quest! **Here is a good way to remember the string names:**



As the first letter of each word gives you the letter name of each string in order (starting from the string nearest to the ceiling).

Can you think of your own way to remember them?

QUEST

2

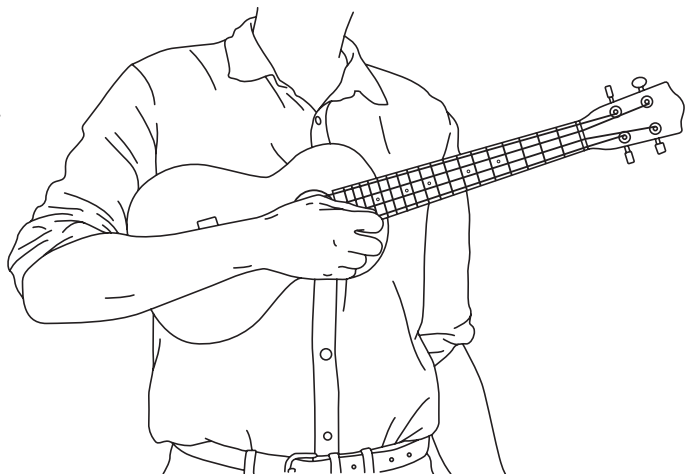
HOW TO HOLD YOUR UKULELE

PLAYING POSITION

To play your ukulele, first you must know how to hold it in the playing position. The right hand is used to strum (play the strings over the sound hole) and the left hand presses the strings down onto the frets. **Follow these steps:**

1

Tuck the ukulele body under your right arm with your right hand ready to strum over the sound hole.

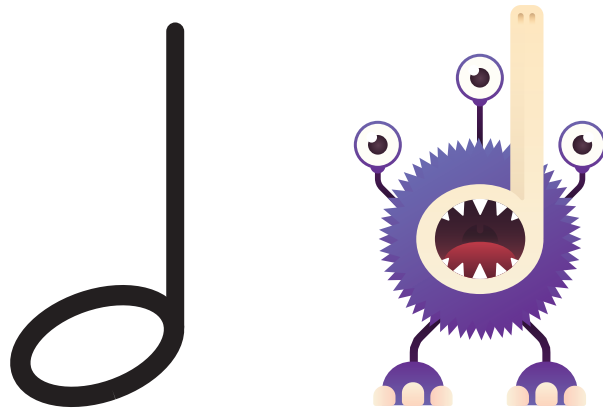


QUEST

1

MONSTER MINIMS





This is a **minim** or **half note**, but we all know they're monsters really! A minim lasts for two beats.



Your minims are worth two crotchets

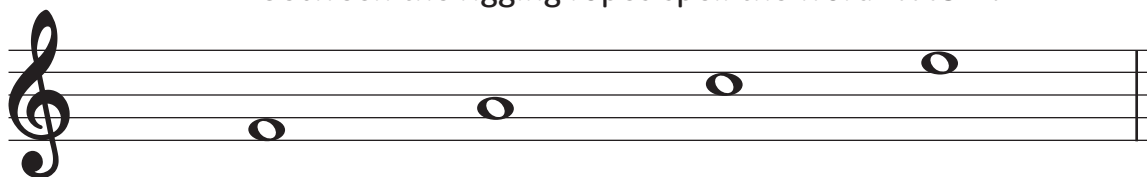


To work out how long minims last for, try saying "soup". Make the "soo" a bit longer... "sooooup". Now clap the "soooooo" and on the "oup" stick your thumb up and put it behind your shoulder! Have a listen to **Track 7** for an example and then try the rhythm map below.

			
Soo	oup!	Soo	oup!

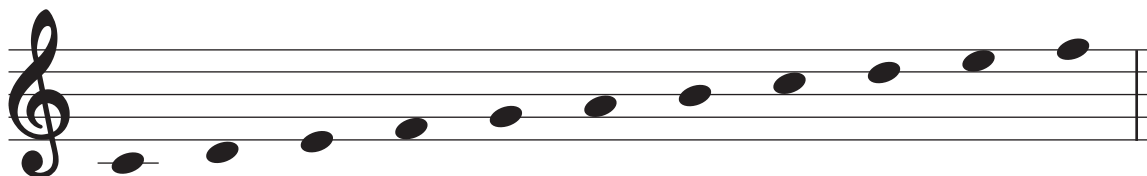
Note that within the rhythm map the minim rings for two boxes.

Notice that the notes being squeezed into the spaces between the rigging ropes spell the word "FACE"!



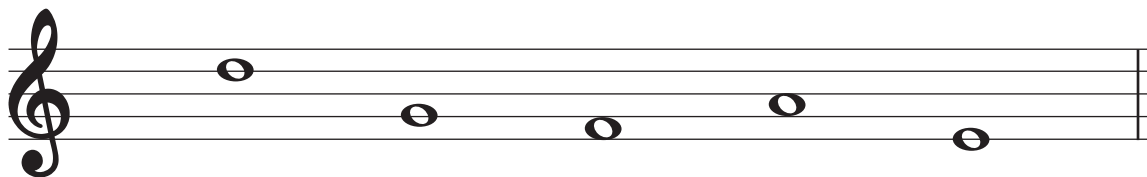
F A C E

Have a look at the diagram below to see how the note names move through the musical alphabet as they go from line to space.

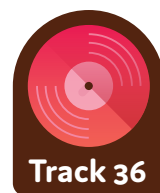


C D E F G A B C D E F

Can you name the following notes?



Try to play the music written below on your ukulele. It is the beginning of a song you might know. Can you identify what the song is?



Once you think you have guessed it, see if you are correct by listening to Track 36.

